Planned half term	Year 3	Subject focus	Memorable experience	Love to Read	English	Art & design	Computing	Design & technology	Geography	History	Mathematics	Music	PE	PSHE	Science
1	Predator!	**Science**	Knowsley Safari Park	Orion and the Dark - Emma Yarlett	Story writing Descriptive skills Direct speech	3-D scale models	ICT Skills Word Processing - Change the case of text, use bullets and numbering, use <ctrl> key, insert and format text boxes	Selecting and using materials (collage and textiles)	Fieldwork; Using maps to locate countries and continents	Chronology	Place Value, Standard method, data handling	Singing	Gymnastics, Athletics	P4C	Light and Dark; Sources and reflectors; Shadows; Sun safety; Working scientifically
2	Gods and Mortals	**History**	Meet Zeus	Greek Myths and Legends - Marcia Williams.	Re tell myth, direct speech, prepositional phrases	3-D sculpture; Greek art and design	Espresso Coding - To begin to use timing in our programming to sequence actions. - Use commands to make items and appear and disappear	Moving parts; Model making	Ancient and modern day Greece; Geographical features; Using maps	Ancient Greece	Multiplication and division, 3D shape, time	Music from different countries	Dance, Basketball	Resolving differences	Animals and Humans; food chains, healthy eating, skeletons
3	Tribal Tales	**History**	Visit a prehistoric site	Stone Age Boy - Satoshi Kitamura	Paragraphs, subheadings, information texts, descriptive writing	Neolithic art; Clay beakers; Iron Age jewellery	Online Safety - Using safety features on websites. Downloading items safely. Commenting positively online	Tool design and making; Building structures	Fieldwork; Human and physical geography; Using maps and aerial images	Prehistoric Britain from Stone Age to Iron Age	Place value, fractions, measure, multiplication and division	Making musical instruments, beat and rhythm	Athletics/ Strength and conditioning	Thinking about the lives of others	Working scientifically
4	Scrumdiddlyumptious!	**Design & technology**	Visit a local shop or supermarket	Alice in Wonderland – Emma Chichester Clark and original version – Lewis Carroll	Recipes, Re tell a story from a character's point of view, comparative report, poetry	Sculpture	Multimedia Animation - Create different effects with different technology tools; create a simple stop motion animation with blutac; create a computer generated animation with voiceover	Cooking and nutrition	Fair Trade / Human economics and trading / Using atlases and amps to locate countries and cities	Significant individuals - James Lind	3D Shape, multiplication and division, time, angles	Vegetable orchestra	Netwall games/Dance and Gymnastics	Discrete	Forces and Magnets, classifying materials, understanding poles
5	Scrumdiddlyumptious (continued)!	**Design & technology**	Visit a local shop or supermarket	The Flower - John Light,	Re tell a story with added detail, non chronological reports	Using different materials, collageging	Espresso Coding - Begin to use "if" statements to create a game. - - To look for mistakes and debug my own code	Cooking and nutrition	Fair Trade / Human economics and trading / Using atlases and amps to locate countries and cities	History of Fair trade	multiplication and division, measure, fractions, horizontal / vertical / parallel and perpendicular lines	Singing and performance both groups and solos, *Food glorious Food*	Cricket and Rounders - Target/striking and fielding	Make positive comments about themselves and others	Plants, requirements for growth, part of a plant, how water is transported
6	Tremors	**Geography**	Visit a seashore, river bed or rocky outcrop	The Firework Maker's Daughter - Philip Pullman	Setting and character description, complex sesntences, prepositional phrases, prefect present tense	Sculpture; Photography	Technology in our lives I can identify how word order affects search results; explain how search return results; save webpages and share them safely. I can explain why I need to be responsible online.	Structures	Physcial features - Volcanoes and earthquakes	Ancient Rome - Pompeii	Problem solving, reasoning skills	Comparing music; Listening and appreciation; Notation; Composition; Rhythm	Competition - Games and Sports day preparation, team buiilding	Topical issues	Rocks; comparing and grouping rocks, understanding how fossils are formed

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	Urban Pioneers	**Art & design**	Bus trip to town	Emil and the Detectives - Erich Kästner; The Family from One End Street - Eve Garnett	Leaflets; Free verse poetry; Autobiography; Email; Signs and slogans	Photography; Graffiti art; Observational drawing	Digital maps; Programming; Audio recording; Using search engines effectively	Discrete	Geographical skills and fieldwork	A local history study	Data handling	Discrete	Discrete	Being safe; Presenting own opinions	Light and dark; Sources and reflectors; Shadows; Sun safety; Working scientifically